Improving Seventh Grade Students' Vocabulary Mastery at SMPN 49 Jakarta by Using Manual Text Twist Game

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Undergraduate Thesis

English Education Department
Faculty of Education and Teachers Training
Universitas Kristen Indonesia
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Undergraduate Thesis

Submitted in partial fulfillment of the requirements for the degree of Sarjana Pendidikan in Pendidikan Bahasa Inggris

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Faculty of Education and Teachers Training
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MOTTO AND DEDICATION

Motto
Jesus looked at them and said,
“With man this is impossible,
But with God all things are possible.”
Matthew 19:26

Dedication
This final project is particularly dedicated to:
My beloved mom, Ratna Megawati and myself.

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I also thank my friends who supported me with love during finishing the thesis. They always are with me when I need them in any situation, whether it difficult times or happy times.

내 우상 덕분에. 우리는 서로를 만날 수 없지만, 당신의 존재는 내 모든 문제에 직면하도록 도와줍니다.

I hope this thesis is useful for readers. However, I realize that this thesis is far from being perfect. Therefore, I greatly appreciate any criticism, ideas, and suggestions for the improvement of this thesis.

Jakarta, 19th August 2019

Christy Natalia

ABSTRAK

Penelitian ini mengenai penggunaan Manual Text Twist Game untuk meningkatkan kosakata pada anak VII SMP Negeri 49 Jakarta tahun pelajaran 2018/2019. Tujuan dari penelitian ini adalah untuk mengetahui apakah penguasaan kosakata siswa meningkat ketika siswa diajarkan menggunakan teknik Manual Text Twist Game. Hal ini dilakukan dengan menggunakan metode penelitian tindakan kelas.

Subjek penelitian adalah siswa kelas VII-G SMP Negeri 49 Jakarta, Kramat Jati, Jakarta Timur. Satu kelas dari enam kelas paralel diambil sebagai subjek penelitian ini, kelas VII-G. Kelas tersebut terdiri dari 36 siswa, terdiri dari 24 perempuan dan 12 laki-laki. Mereka diajarkan kosakata dengan menggunakan Manual Text Twist Game sebagai teknik mengajar.

Instrumen yang digunakan adalah lembar uji kosa kata, wawancara, catatan harian, dan lembar observasi. Teknik analisis dan bersifat kualitatif dan kuantitatif. Temuan penelitian ini adalah; bahwa ada peningkatan penguasaan kosakata siswa melalui Manual Text Twist Game. Hal ini dapat dilihat dari rata-rata skor siswa (pre-test: 66.38; post test siklus pertama: 73.88; post test siklus kedua: 80.36), dan persentase total pengingkatan dari pre-test sampai post test siklus kedua adalah 45%.

Kesimpulan dari penelitian ini adalah bahwa Manual Text Twist Ggame dapat memperbaiki penguasaan kosakata siswa. Disarankan agar guru menerapkan Manual Text Twist Game sebagai teknik pengajaran kosakata.

Kata kunci: *EFL, text twist, kosakata.*

ABSTRACT

This research is about the use of Manual Text Twist Game for teaching vocabulary to the seventh graders of SMP Negeri 49 Jakarta academic year 2018/2019. The aim of this research is to find out students' vocabulary mastery when they were taught using the Manual Text Twist Game technique. It was conducted using a classroom action research method.

The subject of the study was the Grade of VII-G students of SMP N 49 Jakarta, Kramat Jati, East Jakarta. One class from five parallel classes was taken as the subject of this research namely the grade of VII-G. There were 36 students, consisted of 24 females and 12 males. They were taught vocabulary using the Manual Text Twist Game as a teaching technique.

The instrument used were vocabulary test sheet, interview guidance, diary note, and observation sheet. The data technique analysis used were qualitative and quantitative. The finding of the research was that there was an improvement of students' vocabulary mastery through Manual Text Twist Game. It could be seen from the mean score of the students (pre-test: 66.38; post test of first cycle: 73.88; post-test of second cycle: 80.36), and the total percentage improvement of the research from the pre-test to post-test of the second cycle is 45%

The research concluded that the Manual Text Twist Game improved the students' vocabulary mastery. It is suggested that teachers should apply the Manual Text Twist Game as a teaching technique for vocabulary.

Keywords: *EFL, text twist, vocabulary.*

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